



Sounding of Siren at an U10 MPJFL Football Match

Example starting times

9:00am	10:00am	11:00am	Action
8:58	9:58	10:58	sound siren twice (two minute warning)
9:00	10:00	11:00	sound siren once for start of match
9:10	10:10	11:10	sound siren once for end of 1 st quarter
9:13	10:13	11:13	sound siren twice
9:15	10:15	11:15	sound siren once for start of 2 nd quarter
9:25	10:25	11:25	sound siren once to end the 2 nd quarter
9:28	10:28	11:28	sound siren twice
9:30	10:30	11:30	sound siren once for start of 3rd quarter
9:40	10:40	11:40	sound siren once to end 3 rd quarter
9:43	10:43	11:43	sound siren twice
9:45	10:45	11:45	sound siren to start 4 th quarter
9:55	10:55	11:55	sound siren once to end game

Siren timings:

- 0:00 - one siren (start game)
- 0:10 - one siren (end 1st quarter)
- 0:13 - two sirens
- 0:15 - one siren (start 2nd quarter)
- 0:25 - one siren (end 2nd quarter)
- 0:28 - two sirens
- 0:30 - one siren (start 3rd quarter)
- 0:40 - one siren (end 3rd quarter)
- 0:43 - two sirens
- 0:45 - one siren (start 4th quarter)
- 0:55 - one siren (end game)